

Iveson Primary School		Creative Curriculum – Long Term Plan			Year 1	
	Autumn 1 (7 weeks)	Autumn 2 (6weeks)	Spring 1 (5 weeks)	Spring 2 (6 weeks)	Summer 1 (5 weeks)	Summer 2 (7 weeks)
<b>Topic Name</b>	Magical Me History	Into the Woods Geography/ Science	Polar Explorers Geography	Castles History	Minibeasts Geography	Seasides History
<b>Experiential Opportunities</b>	EUREKA! Trip	Local walk	Bedtime Stories Evening	Skipton Castle	Creature Experience	Filey Beach
<b>Engaging Parents</b>	Parents to come and share about their childhood.	Christmas Production		Maths morning	Class picnic	Art Gallery Afternoon
<i>Ongoing Parent Workshop – Monday PM</i>						
<b>Literacy</b>	<i>Fiction:</i> Goldilocks and the Three Bears The Gingerbread Man	<i>Reports:</i> Polar Animals <i>Fiction:</i> Owl Babies <i>Instructions:</i> How to make a Christmas Card	<i>Fiction:</i> Bear Snores On <i>Reports:</i> Polar Animals	<i>Fiction:</i> Sleeping Beauty <i>Recount:</i> Castle visit <i>Instructions:</i> How to make a castle	<i>Fiction:</i> Jack and the Beanstalk <i>Reports:</i> Minibeasts	<i>Fiction:</i> Sharing a Shell <i>Poetry:</i> Commotion in the Ocean <i>Recount:</i> Seaside trip
<b>Cross Curricular Maths Links</b>	Fractions Pizzas Number and Place Value Length / weight / mass Addition/subtractio n 2D and 3D shape	Pictograms Sequencing and sorting Fractions Capacity / volume Money Time	Favourite animals survey/data Number and Place Value Weight / mass 2D and 3D shape Counting and money Multiplication Division	Position and direction – beebot castles Length and weight/mass Addition and subtraction Fractions Position and direction Time	Measurements – baking/food tech Number and Place Value Addition and subtraction Capacity / volume Fractions Position and direction Time 2D and 3D shape	Seaside shop in classroom – money link Time Multiplication and division Subtraction Measurement Sorting
<b>Science</b>	Humans – parts of body and senses Seasons/Trees	Animals – parts of, classify by diet Trees/plants Seasons	Seasons – winter changes	Everyday materials – why are castles made out of stone?	Minibeasts – Habitats Common plants & flowers Seasons/Trees	Animals – sorting by diet.
<b>Geog.</b>	Ourselves – key events of their life, significant people in their lifetime	Local area study – human/natural features, maps	Locational language, vocab, location of cold/hot in comparison to equator, Continents, oceans, maps	How castles have changed over time in Britain Using basic geographical language	Local area, town/village/city, fieldwork, land use, vocab, locational language Questions, features of towns/village/etc	Where should we build a lighthouse? Using maps and recognising human and physical features.
<b>Hist.</b>						Significant individuals: Grace Darling Looking at the life of a significant individual
<b>Art</b>	<i>Painting - Self portraits</i> Digital Media – All About Me Videos	Sculpture and Collage: Hedgehog Collage	Famous artists: George Seurat Studying Pointillism	Design and make a castle	Design and make a healthy picnic	Rock Pool Project: Art: Create a multit-media collage DT: Make a rainbow fish using textiles and printing skills.
<b>DT</b>	Where do our favourite foods comes from? Healthy Smoothies					

<b>Music</b>	Singing Character and body songs	Listening to music to create a setting or mood	Untuned percussion	Rhythm Marching, clapping and keeping to the beat	Singing – minibeast songs	Creating sound effects and mood music.
<b>PSHCE</b>	New Beginnings	Getting On and Falling Out Say No To Bullying	Going for Goals	Good To Be Me	Relationships	Changes
<b>RE</b>	Why are stories important? Moral stories	Why do we celebrate special occasions?	How and why do people care for others?	What does it mean to belong to a church?	Why are stories important? Religious stories	What does it mean to belong to a mosque?
<b>PE</b>	Personal Skills	Social Skills	Cognitive Skills	Creative Skills	Applying Physical Skills	Health and Fitness
<b>ICT</b>	Coding – motion	Coding and connecting	Recording and Connecting	Collecting Information	Communicating and Connecting	Presenting Information and Ideas